

Year 5 –Spring 2

Computing Knowledge Organiser

ALGORITHM



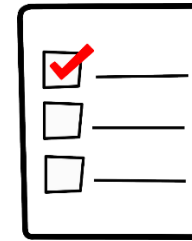
Step by step instructions to solve a problem.

DEBUG



Find and fix mistakes in a computer program.

PROGRAM



A list of instructions which tell the computer exactly what to do.

MODIFY



Make some changes to the original code

VARIABLE



Used to store data inside computer memory