

Everyday Computing Concepts

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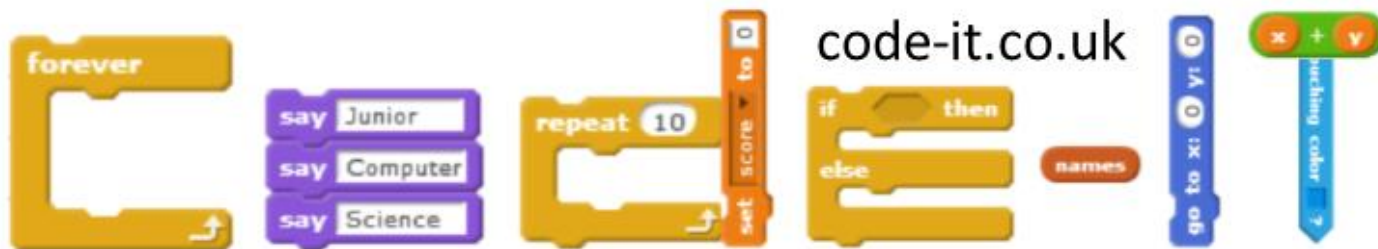


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Menu

- [Everyday Sequence](#)
- [Everyday Repetition](#)
- [Everyday Selection](#)
- [Everyday Variables](#)
- [Everyday Procedures](#)

Develop one concept at a time.

Start with the everyday understanding of the concept using this resource

Then roleplay the concept using the concept before coding resource

Finally create a programming project that uses the concept

Everyday Sequences

Everyday sequences

Giving directions

- Go down the hill
- Turn left onto the road
- Past the small shop
- It has a green door



[Picture by Hannah Donovan](#)

Everyday sequences

Teacher instructions

- Pack away
- Stack your chairs
- Get your coats
- Line up ready to go



[Picture by KalvinKalvin](#)

Everyday sequences

Teacher instructions

- Pack away
- Stack your chairs
- Get your coats
- Line up ready to go

Does the order the children carry out the instructions matter?



[Picture by KalvinKalvin](#)

Everyday sequences

Does the order the children carry out the instructions matter?

Teacher instructions

- Pack away
- Stack your chairs
- Get your coats
- Line up ready to go



[Picture by KalvinKalvin](#)

The order does matter for this sequence but it might not always matter for every sequence.

Everyday sequences

Satnav instructions

- Head east
- Turn left
- Turn right
- Turn right



Head east on Stanton Rd towards Prince of Wales Ave



0.3 miles



Turn left onto Regents Park Rd



400 feet



Turn right onto Waterhouse Way



0.1 miles



Turn right onto Waterhouse Ln



Google Maps